

| Phase 3 Algebra |  |
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| Progress Outcomes by end of year 8 |  |
| I know that: <br> The inverse property applies to addition (e.g $3+-3=0$ ) and multipication (e.g $3 \times 1 / 3-1$ ). <br> The commutative, associative and identity properties work the same for all numbers. <br> Operations to both sides preserve the balance of an equation. <br> A variable can be used to stand for any number. <br> Functions are relationships or rules that uniquely associate members of one set with members of another set. <br> Linear patterns and functions have a constant rate of change. They can be represented as ordered pairs, tables XY graphs, and a rule (equation) <br> Algorithms help solve problems in a systematic way. THeir instructions are created, tested and revised. <br> I know how to: <br> - Use words and symbols to describe and represent the properties of operations. (Commutative, distributive, associative, inverse and identity) <br> - solve linear equations by trial and improvement and by applying inverse operations. <br> - Use variables to represent a rule about a linear pattern, and use the rule to make predictions. <br> - represent and connect linear functions using tables, equations, and XY graphs. <br> - Create and use algorithms to identify, interpret and explain patterns. | Book 4a: Unit 3 <br> Book 4b: Unit 3 |
| Phase 4 Addition \& Subtraction |  |
| Progress Outcomes by the end of year 10 |  |
| I know that: <br> The properties of operations (commutative, associative, inverse and identity) apply to numbers and variables. There is an order of operations when using numbers and variables. <br> Functions can be expressed as algebraic expressions, XY graphs, tables, or in words. <br> There are many different, equivalent equations for expressing a linear function. <br> Algorithms can be efficient or inefficient. More efficient algorithms have fewer steps. <br> I know how to: <br> - Express functions arising from linear and simple quadratic patterns <br> - Graph linear functions and interpret gradient, x-intercept, and y-intercept in relation to the function or practical situation represented. <br> - Substitute into, rearrange, and simplify expressions, combining like terms as needed. <br> - Create or use a formula, rule, equation or inequality, solve for unknowns, and evaluate by substitution. <br> - Identify how sequence, selection, and iteration are used in algorithms for generating patterns. |  |

